



ALL INDIA POLICE COMMANDO COMPETITION -2015

BSF ACADEMY, TEKANPUR, GWALIOR, MADHYA PRADESH

(30th March 2016 – 05th April 2016)

GENERAL GUIDELINES FOR CONDUCT

Introduction

1. The 6th All India Police Commando Competition-2015 will be conducted at BSF Academy, Tekanpur, Gwalior from 30th March 2016 – 05th April 2016. States / UT Police Forces / CPOs may field one Commando Team in the competition.

Aim

2. The aim of this competition is to enhance physical and mental robustness, shooting skills, leadership qualities under stressful conditions and foster team spirit among the participants.

Composition of the Team

3. States / UT Police Forces / CPOs/ CAPFs will field one Commando team as under:-

(a)	OIC	:	01
(b)	Others	:	21
	Team Participants	:	22
(c)	Reserves	:	02

4. Team must have 22 Nos. of Participants irrespective of ranks, however team leader should be minimum of the rank of Sub-Inspector. Team is permitted to bring two reserves. No substitution will be permissible after the start of briefing of STO jungle.

5. There is **no age limit** for the participants. All participants of the teams must be medically fit. Each team will carry Medical fitness certificates, issued by their **Medical Officer / Doctor after 1st March 2016.**

6. An individual already participated three times in AIPCCs, can't be the part of the team including reserve participants. This condition also mentioned at srl no -03 of certificate in entry form. **If such participants found in the team, in such case the team is liable for disqualification.**

7. Entry fee for the competition will be Rs. 50/- per participants including Team Managers / Team Captains / Coaches and others (Erroneously Rs. 500/- was



mentioned in Joining Instructions as entry fee instead of Rs. 50/- per participants). Rs. 1000/- is security money which is refundable. These amounts are to be sent to the "Organizing Secretary, 6th All India Police Commando Competition 2015" along with entry form. It is requested that this amount may be remitted through Bank Draft / cash in favor of Organizing Secretary, 6th All India Police Commando Competition 2015, payable at State Bank of India, BSF Academy, Tekanpur (A/C no 35578210228, Branch code – 8284 and IFS Code – SBIN0008284).

8. Each team will submit "Entry form" duly signed by Officer **not below the rank of Inspector General of Police fifteen days prior** to the commencement of the competition.

9. **A random Dope Test** will be conducted during the competition to prevent individuals from taking performance enhancing substances / drugs.

10. The Umpire/ Officials, Jury and Technical Committee for the competition will be from participating CPOs and SPOs.

Dress Order

11. (a) **For Opening & Closing Ceremony**

- (i) Commando dress (T-shirt not permitted)
- (ii) Web/Synthetic belt as prescribed by the respective State/Force
- (iii) Anklet / Boot Patti
- (iv) Boot
- (v) Cap / Patka as prescribed by respective State/Force

(b) **For Briefing**

- (i) Commando Dress (T-shirt not permitted)
- (ii) Web / Synthetic belt / Commando rope as prescribed by the respective State/Force
- (iii) Anklet / Boot Patti/ Ankle high boots (Jungle, DMS or any other boots as prescribed by the respective State/Force)
- (iv) Helmet /Camouflaged Jungle-Hat/Monkey-Cap/Patka
- (v) Personal weapons with one empty Magazine each of Primary & Secondary weapons

(c) **For 1.3 and 2.4 Kms Run**

- (i) Commando Dress (T-shirt not permitted)
- (ii) 10Kg Back Pack



- (iii) Web / Synthetic belt / Commando rope as prescribed by the respective State/Force
 - (iv) Anklet / Boot Patti/ Ankle high boots (Jungle, DMS or any other boots as prescribed by the respective State/Force)
 - (v) Helmet /Camouflaged Jungle-Hat/Monkey-Cap/Patka
 - (vi) Personal weapons with one empty Magazine each of Primary & Secondary weapons**
- (d) **Confidence Course**
- (i) Commando Dress (T-shirt not permitted)
 - (ii) Anklet / Boot Patti / Ankle high boots (Jungle, DMS or any other boots as prescribed by the respective State/Force)
 - (iii) Web Belt / commando rope as prescribed by the respective State/Force
- (e) **Firing**
- (i) Commando dress (T-shirt not permitted)
 - (ii) Web / Synthetic belt / Commando rope as prescribed by the respective State/Force
 - (iii) Anklet / Boot Patti / Ankle high boots (Jungle, DMS or any other boots as prescribed by the respective State/Force)
 - (iv) Helmet / BPP compulsory**
 - (v) Personal weapons (Primary & Secondary)
- (f) **For Small Team Operation (Jungle)**
- (i) Commando dress (T-shirt not permitted)
 - (ii) Web / Synthetic belt / Commando rope as prescribed by the respective State/Force
 - (iii) Personal weapons with one empty Magazine each of Primary & Secondary
 - (iv) Anklet / Boot Patti / Ankle high boots (Jungle, DMS or any other boots as prescribed by the respective State/Force)
 - (v) Helmet / BPP compulsory**
 - (vi) 10 kg Back Pack
- (g) **For Small Team Operation (Urban)**
- (i) Commando dress (T-shirt not permitted)
 - (ii) Web / Synthetic belt / Commando rope as prescribed by the respective State/Force.



- (iii) Anklet / Boot Patti / Ankle high boots (Jungle, DMS or any other boots as prescribed by the respective State/Force)
- (iv) Personal weapons with one empty Magazine each of Primary & Secondary
- (v) **Helmet / BPP compulsory**

(Note - Commando dress comprises of Shirt & trousers or Dangri. T-shirt doesn't form the part of Commando dress for the competition).

Duration

12. It will be a nine days event including opening & closing ceremonies. Participating teams will be put through the competition in six stages-

- (a) Stage-I : Preparation of operational plans based on narratives for both Small Team Operations.
- (b) Stage-II : Briefing for Small Team Operation (Jungle).
- (c) Stage-III : Confidence course.
- (d) Stage-IV : Firing.
- (e) Stage-V : **Execution of Small team operation (Jungle).**
- (f) Stage-VI : **Briefing and Execution of Small Team Operation (Urban).**

Weapons & Ammunition

13. The team members will carry two weapons one primary weapon and secondary weapon will be a pistol. The team can use any weapon as primary weapon. Hand guns / Revolvers / Pistol will not be permitted as primary weapon. The primary weapon should be capable of simulation of actual fire by blank rounds. The teams will be responsible for carrying their blank ammunition. Weapon with open sight metallic foresight – Back sight shall be permitted during competition and no weapon fitted with telescope or dot sight would be allowed to be used. **Teams will bring their own armours and** will submit weapon fitness certificate at Marshalling point.

14. **Weapons will be kept by the teams in their allotted accommodation during their stay at BSF Academy.** Arms & Ammunition for firing at Reflex Shooting Range and blank ammunition for simulation of small team operation will be brought by the respective teams. The weapon will not be allowed to be changed during the competition.

Conduct at Preparation of Operational Plans for Small Team Operations

- 15. (a) Teams to assemble at prescribed location at 1315 hrs, where frisking will be done so that no planning members of the team are carrying any mobile



or any other communication equipment. All the teams will be allowed to carry their own necessary materials for making plan, model, enlargement, map and charts etc. **No stationery materials will be provided at the venue by BSF.** Necessary information in relation to STOs is also being provided for actual assessment of such items for making model and for execution of operation (refer paras - 35)

(b) Planning should be done by maximum of 50% of the commando team (**Maximum 11 Commandos**). They will be kept in separate and self-contained rooms.

(c) Narrative will be issued to all teams at 1400 hrs. The narrative will consist of maps, area layout and blue prints (floor plan) of building for both the Jungle and Urban operations. The narrative and the blue print will be provided to all the teams at same time.

(d) As per draw of lots, the planning team (maximum – 4 persons of each team) will be taken near target building (at 100 mtrs Distance) for Urban Operation for Recce from 1400 hrs to 1445 hrs (including travel time) and other members from 1445 hrs to 1530 hrs (including travel time). Teams so formed will be taken inside, the other identical building. The Exercise of recce should be limited for half an hour. If any participant doesn't fall back to the vehicle in prescribed time i.e. 15 mins, then he will not be allowed to join his team further.

(e) ICPs will be established on 29th march 2016 at the venue of plan submission place from 1600 hrs to 1700 hrs.

(f) All teams will deposit solutions including Sketch / blow up/enlargement by 2200 hrs on the same day. Briefing will be done as per plan submitted in the solution. **No deviation or change will be allowed after submitting the solution.**

(g) Teams will not be allowed to seek any type of external assistance from Team Managers or others while preparing the sketch, plan and briefing for the Small Team Operations.

(h) After 8 hours the plans and all the briefing material will be collected by the umpires and kept in safe custody. The plans, Model Charts, Map enlargement prepared by concerned team will be handed over to respective teams at the time of briefing.



Conduct at Marshall Area

16. (a) Team will report at the marshalling point one hour prior to the commencement of competition in the sequences as decided by draw of lots. The following items are required to be shown / deposited at Marshall Point by the Team Captain; otherwise the team will be declared disqualified-
- (i) Original entry form.
 - (ii) Original medical fitness certificate.
 - (iii) Original weapon fitness certificate.
 - (iv) Individual service identity cards.
 - (v) **Primary & Secondary weapons with one empty magazine each**
- (b) The service Identity Card to be collected by the committee and hand over to LO detailed with each team. He will further hand over the collected ID cards to the subsequent committee for any checking. After the competition collected ID cards will be handed over to the Team Captain.
- (c) After marshalling, the team will move for the briefing point.
- (d) The Marshalling Committee will take approx. 40 mins for marshalling and leave the team 20 mins prior to the start of the briefing for STO – 1. The remaining time i.e. approx. 15 mins will be used by the team concerned for making preparation for briefing. It will also ensure timely commencement of the competition.

Conduct at Briefing Point

17. It will be according to the instructions specified in Rules and Regulations (second edition), however
- (a) At the end of Briefing, the Umpire Staff **may ask 3-4 questions only**.
 - (b) 10 Marks are allotted for Briefing out of 45 marks allotted for Small Team Operation-I (Jungle) in the competition.
 - (c) After briefing team will move to the Starting Point of 1.3 Km Run.

Support to the Team

18. It is again emphasized that no team member/ outsider can pull, push or support or carry the weight or weapon during the run. **This would render the**



participant as disqualified, whose weight or weapon is carried by other team members.

19. Permitted reserve i.e. maximum of two reserves participants are permitted to help the Team in providing water and for preparation of the equipment etc at different stages & locations.

Conduct for 1.3 Km Run

20. (a) **Two officials detailed for conduct of Confidence Course**, will ensure the provision of no support to team participants (refer para – 18), as they will be available at briefing point before commencement of 1.3 km run and move along with the team.

(b) 1.3 Km Run will be completed by the full Team (all 22 participants). Both weapons with one empty magazine each will be carried by the participants. The distance between the Briefing Point and Confidence Course is 1.3 km. A team is required to cover this distance in less than 7 (seven) minutes.

(c) Time-taken by the team will be counted / stopped only after the last participant of the team crosses the finishing line.

(d) No points are allotted for run, however penalty @ 5 marks for delay of every 30 seconds or part there off will be imposed on the team if it takes more than seven minutes to complete the distance.

(e) Team participants will take off their operational load, web/ synthetic equipment, helmet, weapons & will be ready to negotiate the obstacles.

(f) **The report by the team leader, that his team is ready for confidence course is to be given to Presiding Officer of confidence course committee.**

(g) If any participant(s) fails to complete the 1.3 km run within a total of 09 minutes and 30 seconds (maximum permissible time), he/they will be treated as disqualified. Further the failed/disqualified participant(s) will not be allowed to participate in the remaining events beyond that point. A penalty of 25 MARKS (repeat 25) will be levied on the team against the failed/disqualified participant. The remaining team can, however, continue to participate in the remaining events.



Conduct for Confidence Course

21. (a) Total distance of the Obstacle Course is 1.3 km. Distance between each obstacle had been kept as uniform as possible. Time allowed for getting full marks is 12 minutes or below. At each obstacle, there will be umpires of BSF to ensure that all members of a team negotiate the obstacle in a prescribed manner.

(b) A Maximum of 100 marks can be scored by a participant i.e. 75 marks on successful negotiation of all the obstacles plus 25 marks for negotiation of all the obstacles within 12 minutes time or less, as given below.

(c) Sequence of obstacles and their marks are as under -

S. No	Obstacles	Marks
i	Over-Bridge	03
ii	High-Fence Wire	03
iii	Sky-Scraper	03
iv	Gate- Vault	03
v	Hook and Climb	03
vi	Over-Stepping	04
vii	Kitten-Crawl	06
viii	Sandwich	03
ix	Narrow Crawl	04
x	Creeper-Climb	04
xi	Tiger-Leap (Swing & Jump)	03
xii	Inclined High-Balance	04
xiii	Step-Up	03
xiv	Balance Tarzan Swing	04
xv	Unsteady Link	03
xvi	W-Wall	07
xvii	Building-Climb	06
xviii	Weavers	07
xix	Six Feet Wall	02
Total		75

(d) If all obstacles are negotiated correctly, then a participant can score marks in terms of time taken are as under:-



S. No	Time Taken	Marks
i	12 Minutes And Below	25
ii	12 Mins 01 Sec To 13 Mins 30 Sec	20
iii	13 Mins 31 Sec To 15 Mins	15
iv	15 Mins 01 Sec To 16 Mins 30 Sec	10
v	16 Mins 31 Sec To 19 Mins	05
vi	Above 19:00 Minutes	00

(e) **The demonstration of the correct method of negotiation of each obstacle of the Confidence Course will be given on 28th March 2016 from 0830 hrs onwards. This demonstration will be arranged for 08 team members including participants, reserves and team captains (total 25 only) in shifts so that each team member is clear about the procedure. The demonstration will be organized in 03 shifts.**

(f) After report of team leader **each participant of a team will be released after a gap of 01 minute.** The time of the participants will be noted down individually.

(g) Participants will be required to negotiate the obstacles in succession as prescribed above. A participant may take any number of attempts to cross an obstacle subject to maintaining proper sequence of the obstacles.

(h) **If a particular obstacle is not negotiated or wrongly attempted/ negotiated by the participant. However, it will be considered as “NOT DONE” and marks allotted for that obstacle will NOT be added. The umpire will point out and show red flag for the fault immediately on occurrence and the participant will be allowed to negotiate the obstacle afresh.**

(j) If the participant negotiates the obstacle in prescribed pattern, the umpire will say “DONE” and show green flag.

(k) **If a participant misses or is not able to negotiate Four (04) or more than 04 obstacles, the marks secured by him will not be counted for calculation of the Team Score.**

(l) Completion of the Obstacle Course by a participant after a lapse of 19 minutes will disqualify him and points secured by such participant will not be considered for calculation of the Team score.



- (m) Delay penalty marks will be applied only to those participants who fail to complete all the obstacles successfully in 12 min, and not to the Team as a whole.
- (n) In no case a participant will be allowed to come back to a previous obstacle after having negotiated the next obstacle in the sequence. The participant will not be given any benefit of time while doing so.
- (o) Participants will not be permitted to help each other while negotiating any obstacle.
- (p) **More than one participant can negotiate any obstacle at any given time, without supporting each other or committing faults.**
- (q) Marks of the Obstacle Course for a Team will be the total marks scored by the team participants, divided by the total number of team-participants i.e. 22.
- (r) No allowances for injury to any participant during the competition will be given. If a participant gets injured during the Obstacle Course and is not able to complete it or participate in the next event, i.e. 2.4 km Endurance Run, he will not participate in the remaining events of the competition. A penalty of 25 marks on the Team's total marks for each "DISQUALIFIED" participant(s) will be levied on total marks obtained by the team.
- (s) **It is not a fault, if a participant touches his hands to the ground while landing in any obstacle.**
- (t) In case of any controversy, matter will be referred to the Jury for resolution.
- (u) After Confidence Course team will move to Starting Point of 2.4 Km Run.

Conduct for 2.4 Km Run

22. (a) Two officials detailed for conduct of Firing, will ensure the provision (refer para – 18), as they will be available at starting point before commencement of 2.4 km run and move along with the team.
- (b) 2.4 Km Run will be completed by the full team except disqualified participant(s). **Both weapons with one empty magazine each will be carried by the participants.** The distance between the Confidence Course



and Firing Point is 2.4 km, which is required to be covered in less than 14 mins and 30 secs (fourteen mins and thirty secs).

(c) No points are allotted for run; however penalty @ 5 marks for delay of every 30 seconds or part there off will be imposed on the team if it takes more than 14 mins and 30 secs to complete the distance.

(d) Team participants will take off their operational load, web / synthetic equipment & will ready to Fire at Reflex shooting Range.

(e) If any participant(s) fails to complete the 2.4 km run in total 19 minutes (maximum permissible time), he/they will be treated as disqualified and this failed/disqualified participant(s) will not be allowed to participate in the remaining events beyond that point.

(f) If a participant(s) gets injured during the 2.4 km Endurance Run and is not able to participate in the next event, i.e. the firing, he/they will not participate in the remaining events of the competition and will be treated as disqualified. A penalty of 25 MARKS (repeat 25) will be awarded to the Team against the failed/disqualified participant. The remaining Team can, however, continue to participate in the remaining events.

Conduct at Firing Range

23. Firing will be conducted by the nominated committee as per the instructions contained in Rules and Regulations (second edition) booklet. Firing will be conducted at Electronic Reflex Shooting Range. In case of technical fault arisen at Electronic Reflex Shooting Range, Manual Reflex Shooting Range will be utilized for remaining teams for firing. Range drill and other functional manoeuvring of targets will remain same at the Manual Reflex Shooting Range also.

24. Once the team leader has given report of readiness of the team for fire, then first buddy will move to the firing point. Following points should be ensured at range -

(a) The firer will use the same primary and secondary weapon from standing position which he carried during running events. No change of weapon will be permitted.

(b) Figure - 12 shaped targets will be used at the range and will be placed randomly at 35 to 42 mtrs (2 targets), 42 to 48 mtrs (4 targets) and 48 to 55 mtrs (4 targets). Two hostage / civilian targets will be placed randomly in combination at any range.



(c) The buddy pairs will be asked to fire for 3 exposure each from primary weapon firing point except at civilian target(s) and then they will move 25 meters forward to secondary weapon firing point to fire on 3 more exposures each from secondary weapon except at civilian target(s). As two hostage / civilian targets will also appear, therefore magazines of both primary and secondary weapon will be filled with 3 rounds each.

(d) The targets will be randomly erected and spread over distance from 35 to 55 Meters from primary weapon firing point and from 10 to 30 meters from secondary weapon firing point. Targets will be operated electronically. The targets will be exposed for 3 second and the gap between the two exposures will of 5 seconds.

(e) On the command "FIRE", two targets will be exposed for three (3) seconds on time and five seconds off time. Three such exposures will be given for both primary and secondary weapons. Firing commands specified in Rules and Regulations (second edition) will be strictly adhered to keeping safety reasons and range drills in view for all teams.

(f) On appearance of the target, the pair will engage target. Either member of the buddy pair may engage any target.

(g) Target will be checked after firing by each pair. One mark will be awarded for a target being hit irrespective of number of hits on the target. **One mark will be deducted for hit on the hostage (civilian) target.**

(h) Maximum score for each buddy will be 10 and Maximum score for each team will be 110.

(j) No allowance for misfire, any defect in weapon or ammunition will be given to the participants.

(k) **Contingencies during Firing**

(i) If target doesn't expose or half expose then one more exposure will be given to the concerned firer, who had not fired.

(ii) If target remains exposed and firer fires second time on the same target then only one hit will be counted on the same target.

(iii) If electronic system fails, then official time out will start. Even after a gap of 20 mins, range doesn't function properly; team will be taken to Manual Operated Reflex Shooting Range.

(l) Team managers will not be allowed to go to firing range to see the targets.



- (m) Tactical operations will commence after firing.

Conduct of Small Team Operation - Jungle

25. The team will be asked to conduct a “Raid on Terrorist Hideout” after the firing is over. This firing point will be their first bound. In conduct of the operation, team will be assessed on various tactical concepts as mentioned in Rules and Regulations (second edition) booklet.

26. The total distance to be covered in STO (jungle) will be approx 4Kms for all teams.

27. Only map and compass will be used for navigation in small team operation. Use of Smart Phones having navigation system and Global Positioning System (GPS) are not permitted. The team will be tested for Ambush and Counter Ambush drills enroute.

28. Total 06 committees will be formed for STO - 1 Ops. One committee with one official as reserve for Briefing and 05 committees for evaluation of conduct part only. Each evaluation committee will be comprised of 04 Judges /umpires from different organizations. Such committee formed for evaluation of conduct part will be present during the briefing of STO – 1 (stage-II) so as to ensure that no deviation in execution of the ops from briefing has been carried out.

29. All the stages of competition upto STO – 1, should be finished by a team within 4 hrs; however, if the team doesn't reached prescribed RV near firing range area within 4 hrs and 30 mins, the Umpires will call the Team Leader to stop the ops. The team will be brought to the RV and as when the last commando boards the vehicle, the stop watch will stop and the time will be recorded as end of STO -1.

30. Once complete team finishes STO - 1, it will move in vehicles to the briefing Point to conduct the Small Team Operation -2 (Urban). Their time will stop as and when last commando board the vehicle.

31. The team's performance will be evaluated on complete Tactical Concept. If the team fails to finish the ops in allotted time of 4 hrs, penalty as described in Rules and Regulations (second edition) booklet will be levied.

General Layout of Area for Small Team operation -1

32. Following information may be kept in view for planning, briefing and visualizing specialized equipment:-



- (a) The area of ops is jungle cum hilly terrain.
- (b) These jungles are covered mainly with Khair trees and under growths.
- (c) The height of hill feature varies from 100 ft to 350 ft.
- (d) A large lake exists on NW direction of the area of ops named as Band Tal.
- (e) All nallahs are dry in summer season.
- (f) In rainy season water flush out within 2- 4 hrs of rain.
- (g) There are motorable tracks joining the villages.

Conduct of Small Team Operation - 2

33. Assessment will be done as described in Rules and Regulations (second edition) booklet.

34. Total 02 committees including 03 reserve officials will be formed for STO - 2 Ops as two identical buildings are used for the ops. Each committee will comprise of 04 Judges/umpires from different organizations.

35. The team will not be given more than 15 min from de-boarding the vehicle. Time of the ops will again commence when the team leader gives report to PO of STO –2 committee about his readiness for briefing.

General Layout of Proposed Target Building for Small Team operation -2

36. Following information may be kept in view for planning, briefing and envisaging specialized equipment:-

- (a) Two similar buildings of ground + 03 floors will be utilized for the Ops.
- (b) Height of the building is approx 48 feet.
- (c) Each floor has 08 rooms and floors are connected with staircase. No emergency exit is available in the building.
- (d) Top down entry and rappelling options are possible.
- (e) Sufficient anchoring arrangements are available on the roof of the buildings.

Marking Procedure at a Glance

37. Time for the entire operation will be counted till the Team Leader gives report of the successful completion of the second small team operation.

38. Marking procedure for the competition will be as under:-



Srl No	Events	Marks
(a)	Confidence Course	100
(b)	Firing	110
(c)	STO – 1 (Briefing & Plan – 10 and Conduct – 35)	45
(d)	STO – 2 (Briefing & Plan – 10 and Conduct – 35)	45
	Total	300

39. All the stages of the competition should be finished by a team within 4 hours 45 minutes including STO – 2 (Urban) and excluding travel time from RV of STO – 1 to briefing point of STO - 2. For every delay of five minutes or part thereof, there will be a penalty of two marks.

Role of Demo Troops Playing Anti-Social Elements / Hostages

40. Action of Demo Troops will be similar to all teams in both the STOs as described in Rules and Regulations (Second Edition).

Trophies and Medals

41. Separate winner, Runner-Up & Hardliner rolling trophies will be presented to the teams coming First, Second and Third Positions. Best conducting teams in STO - 1 & 2 will also be felicitated with rolling Trophies.

42. Gold, Silver & Bronze medals will be presented to the 24 participants of the teams declared First, Second & Third.

43. BSF Academy is celebrating its glorious fifty years in service of the nation. Being a commando event and to mark Best Commando Team in Confidence Course, BSF is instituting “BSF Golden Jubilee Trophy for Best Team in Confidence course” (Rolling Trophy) & “BSF Golden Jubilee Cheetah Trophy” for Best Commando in Confidence course”. Following procedure will be adopted for declaring best commando of the competition –

(a) The commando who will complete confidence course in min time and secure full 100 marks.

(b) Any penalty of marks should not have been imposed on team due to his fault.

44. In case of tie for any position the team obtaining maximum marks in firing will be declared winner. If the mark is equal then the team having more marks in Confidence Course will be declared winner. If the marks of firing and confidence Course are equal then team having more marks in Briefing will be declared winner.



Appeal

45. If a team manager or coach wishes to lodge any complaint /protest he must take recourse to the provision of appeal laid down in the Central Coordinating Committee, All India Police Duty Meet Rules.

46. Protest, if any, will be lodged with the Jury of Appeal along with a Protest Fee of Rs 500/- (non-refundable).The decision of the Jury of Appeal will be final in this regard.

Tentative Schedule

47. The tentative schedule of events in competition will be as under-

S/ No	Date	Events	Time	Remarks
(a)	29 Mar 2016	Familiarization of area and demonstration of Confidence Course and Firing	0800 Hrs Onwards	In 03 shifts of members of 08 teams
(b)	29 Mar 2016	Clinic Meeting and Draw of Lots	0930 Hrs Onwards	Officials, Team Managers / Captains and max 03 Participants
(c)	29 Mar 2016	Preparation of Plan Presentation incl recce	1315 Hrs to 2200 Hrs	11 Participants
(d)	30 Mar 2016	Opening Ceremony	1000 Hrs to 1130 Hrs	24 Participants
(e)	31 march – 4 Apr 2016	Conduct of Competition	0500 Hrs (As per team schedule)	22 Participants (5 Teams per day)
(f)	5 Apr 2016	Closing Ceremony	1000 Hrs to 1130 Hrs	24 Participants
(g)	5 Apr 2016	Bara-Khana	1900 Hrs	Full Team

48. Conduct of competition has been chalked out on the basis of CPOs and SPOs participated in earlier AIPCCs. If more than 25 teams participate in this competition then 6 teams may compete on any day. Final schedule for conduct of competition will be decided on arrival of all teams.



General Points

49. Nearby state / CPOs teams are requested to bring their own conveyance for the competition.

50. All participating teams are requested to report BSF Academy on 26/02/2016, but not before 25/02/2016 due to training and administrative commitments of Academy.

51. The participating teams are requested to adhere to the following manpower (maximum 37 excluding drivers) –

(a)	Team manager	-	01
(b)	Team Captain	-	01
(c)	Participants (incl reserve)	-	24
(d)	Adm Det	-	11 (Adm-1, Mess-2, Guard-3, Cook-2, Sweeper-1, W/M-1 and Armour-1)

52. All the Officials and Team Managers will be accommodated in respective messes.

53. All the participants will be accommodated in Barracks / Boys Hostels, hence, are requested to bring their bedding as per season including mosquito nets.

54. Each participating team is requested to designate a liaison officer and his Name, Rank, Address including mobile / Phone/Fax No; and e-mail address may kindly be intimated.

55. Each organization is requested to send brief details about their organization, not more than 350- 400 words for including in the commentary of opening and closing ceremonies.

56. Similarly articles, photos and cartoon etc. are also solicited from each organization for inclusion in the souvenir. Email address and link of web portal as mentioned in Para - 56 are to be used for sending information.

Discipline

57. It is emphasized here that each members of the participating teams is expected to exhibit the highest and exemplary standard of discipline both at the venues of competition and outside it.



Correspondence

58. All correspondence pertaining to the All India Police Commando Competition should be addressed to:-

Organizing Secretary
6th All India Police Commando Competition
BSF Academy, Tekanpur
Gwalior (MP) – 475005

59. Information pertaining to 6th AIPCC can be obtained from followings-

Training Officer	-	Sh Gurminder Singh, 2IC
BSF Academy, Tekanpur		07415817191
Coordinator 6 th AIPCC	-	(Bajrang Bali Maurya, DC)
		08989860777
Email address	-	6aipcc@gmail.com
Link of web portal	-	www.acy.bsf.gov.in/aipcc/aipcc.html

60. This web portal facilitates two way flow of information from Organizing Organization to all the state officials sending their teams for the competition and vice-versa. The web portal can be extensively used for any suggestions / queries.

Conclusion

61. All the teams are requested to comply with the instructions to achieve the aim of the competition and make it a grand event.


25 Feb 16

(Gurminder Singh) 2IC
Training Officer BSF Academy
For Director